Represent numbers to 1,000
Partition numbers to 1,000
Number line to 1,000
Thousands
Represent numbers to 10,000
Partition numbers to 10,000
Flexible partitioning of numbers to 10,000
Find 1, 10, 100, 1,000 more or less
Number line to 10,000
Estimate on a number line to 10,000
Compare numbers to 10,000
Order numbers to 10,000
Roman numerals
Round to the nearest 10
Round to the nearest 100
Round to the nearest 1000
Round to the nearest 10,100 or 1,000

- Recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones)
- Order and compare numbers beyond 1000

Find 1000 more or less than a given number
Identify, represent and estimate numbers using different representations
Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value
Round any number to the nearest 10,100 or 1000
Solve number and practical problems that involve all of the above and with increasingly large positive numbers

| Week 1-3 Block 1 | Week 4 <br> Block 2 | Week 5-8 Block 3 | Week 9-11 Block 4 | Week 12 |
| :---: | :---: | :---: | :---: | :---: |
| Number: Multiplication and Division | Measurement: Length and Perimeter | Number: Fractions | Number: Decimals | Consolidation |
| - Factor pairs <br> - Efficient multiplication (different mental methods including partitioning) For example: $26 \times 3$ $\begin{aligned} & 20 \times 3=60 \\ & 6 \times 3=18 \\ & 60+18=78 \end{aligned}$ <br> - Multiply 2-digits by 1 digit (grid method followed by short multiplication) <br> - Multiple 3-digits by 1 digit (grid method followed by short multiplication) <br> - Divide 2-digits by 1 digit using partitioning and known division facts <br> For example $84 \div 4=21$. $\begin{aligned} & 80 \div 4=20 \text { and } 4 \div 4=1 \\ & 20+1=21 \end{aligned}$ <br> - Correspondence problems (for example: An ice-cream van has 4 flavours of ice-cream and 2 choices of toppings. How many different combinations of ice-cream and toppings can be made?) | - Kilometres <br> - Perimeter on a grid <br> - Perimeter of a rectangle <br> - Perimeter of rectangular shapes | - What is fraction? <br> - Equivalent fractions <br> - Fractions greater than 1 <br> - Count in fractions (for example $\left.\frac{4}{11} \frac{6}{11} \frac{8}{11}--\right)$ <br> - Add 2 or more fractions (same denominator) <br> - Subtract 2 fractions (same denominator) <br> - Subtract from whole amounts (for example 3- $\frac{3}{4}$ ) <br> - Calculate fractions of quantity (for example $\frac{1}{2}$ of 12) <br> - Problem solving - calculate quantities | - Recognise tenths and hundredths <br> - Tenths as decimals <br> - Tenths on a place value grid <br> - Tenths on a number line <br> - Divide 1 digit by 10 <br> - Divide 2 digits by 10 <br> - Hundredths <br> - Hundredths as decimals <br> - Hundredths on a place value grid <br> - Divide 1 or 2 digits by 100 | All |
| - Recall multiplication and division facts for multiplication tables up to $12 \times 12$ <br> - Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers <br> - Recognise and use factor pairs and commutativity in mental calculations <br> - Multiply two-digit and three-digit numbers by a one-digit number using formal written layout <br> - Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as $n$ objects are connected to $m$ objects. | - Convert between different units of measure [for example, kilometre to metre; hour to minute] <br> - Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres | - Recognise and show, using diagrams, families of common equivalent fractions <br> - Count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten. <br> - Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including nonunit fractions where the answer is a whole number <br> - Add and subtract fractions with the same denominator | - Recognise and write decimal equivalents of any number of tenths or hundredths <br> - Find the effect of dividing a one- or two-digit number by 10 and 100 , identifying the value of the digits in the answer as ones, tenths and hundredths <br> - Solve simple measure and money problems involving fractions and decimals to two decimal places. <br> - Convert between different units of measure [for example, kilometre to metre; hour to minute] | All |


|  | Week 1-2 <br> Block 1 | Week 3-4 Block 2 | Week 5-6 Block 3 | Week 7 | Week 8.9 Block 4 | Week 10 <br> Block 5 | Week 11-12 <br> Week 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Number: Decimals | Measurement: Money | Measurement: Time | Consolidation | Geometry: Properties of Shape | Statistics | Geometry: Position and Direction |
|  | - Make a whole (for example $0.3+$ $\qquad$ =1) <br> - Write decimals understanding the place value of each digit <br> - Compare decimals <br> - Order decimals <br> - Round decimals with 1 d.p. to the nearest whole number <br> - Halves and quarters | - Pound and pence <br> - Ordering amounts of money <br> - Using rounding to estimate money <br> - Using the four operations to solve calculations involving money | - Hours, minutes and seconds <br> - Years, months, weeks and days <br> - Analogue to digital 12 hour <br> - Analogue to digital 24 hour | All | - Identify angles <br> - Compare and order angles <br> - Triangles <br> - Quadrilaterals <br> - Lines of symmetry <br> - Complete a symmetric figure | - Interpret charts <br> - Solve comparison, sum and difference problems using discrete data with a range of scales (for example pictograms, bar charts and tables) <br> - Introducing line graphs <br> - Line graphs | - Describe position of a coordinate in the first quadrant <br> - Plot coordinates in the first quadrant <br> - Translate points and shapes in the first quadrant <br> - Describe movement of points and shapes in the first quadrant |
|  | - Compare numbers with the same number of decimal places up to two decimal places <br> - Round decimals with one decimal place to the nearest whole number <br> - Recognise and write decimal equivalents to $\frac{1}{4} \frac{1}{2}$ and $\frac{3}{4}$ <br> - Find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths | - Estimate, compare and calculate different measures, including money in pounds and pence <br> - Solve simple measure and money problems involving fractions and decimals to two decimal places. | - Read, write and convert time between analogue and digital 12- and 24 -hour clocks <br> - Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days | All | - Identify acute and obtuse angles and compare and order angles up to two right angles by size <br> - Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes <br> - Identify lines of symmetry in 2-D shapes presented in different orientations <br> - Complete a simple symmetric figure with respect to a specific line of symmetry. | - Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs <br> - Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs | - Describe positions on a 2-D grid as coordinates in the first quadrant <br> - Plot specified points and draw sides to complete a given polygon <br> - Describe movements between positions as translations of a given unit to the left/right and up/down |

